Filipa Ribeiro Product Designer

A designer fascinated and driven by people. My goal is to create meaningful and accessible experiences fuelled by purpose and a vision for a better world.

Based in Porto, Portugal

+351 914432232

filipagoncalvesribeiro@gmail.com 7

in/filipagribeiro 7

Work Experience

Nov 2021 - Current

Product Designer @ Subvisual

Remote

- End-to-end product design workflow of MVPs and early-stage web3 products in areas such as Public Goods, DeFi, NFT marketplaces, and Decentralized Social Media;
- Mentoring designers to help them develop their skills and go through the end-to-end product design workflow as part of their Summer Camp program.

Sep 2021 - Oct 2021

Freelance Designer @ Onda Studio

Remote

• Branding and landing page design for Denites - a Lisbon Blockchain Week 2021 side event.

Jul 2021 - Aug 2021

Product Designer Summer Intern @ Subvisual

Remote

Responsible for the branding, user research, product discovery, UX, and UI design of a
Management Solution to help Subvisual's employees easily update their personal information and
keep track of their benefits.

Awards and Honors

Sep 2023

Fund Public Goods Hackathon Winner 7

Funding the Commons x Gitcoin

Remote

- Designed "Voicedeck" a platform to onboard investigative journalism organizations from India to web3, allowing them to sell hypercerts of their impact, reward those who participated in them and get funding.
- Built in less than 3 weeks, Voicedeck won the second prize for "Gitcoin x Funding the Commons: Best Public Goods Funding project" and the prize for the second best public good project.

Jun 2023

ETH Global HackFS Finalist 7

Remote

• Designed "Cosmicwaves" a decentralized music streaming service, built in less than 3 weeks, that was selected as a HackFS 2023 Top 9 Finalist, from +200 submitted projects.

Education

2017 - 2021

BA (Hons) Graphic Communication Design

Central Saint Martins - University of the Arts London

London, United Kingdom

Skills & Tools

UX Design UI Design Branding Motion Design Usability testing
Interaction design
Information architecture
User research

Prototyping
Wireframes
Design Systems
HTML + CSS

Figma
Adobe Photoshop
Adobe Illustrator
Adobe After Effects